



Oculus Terminology

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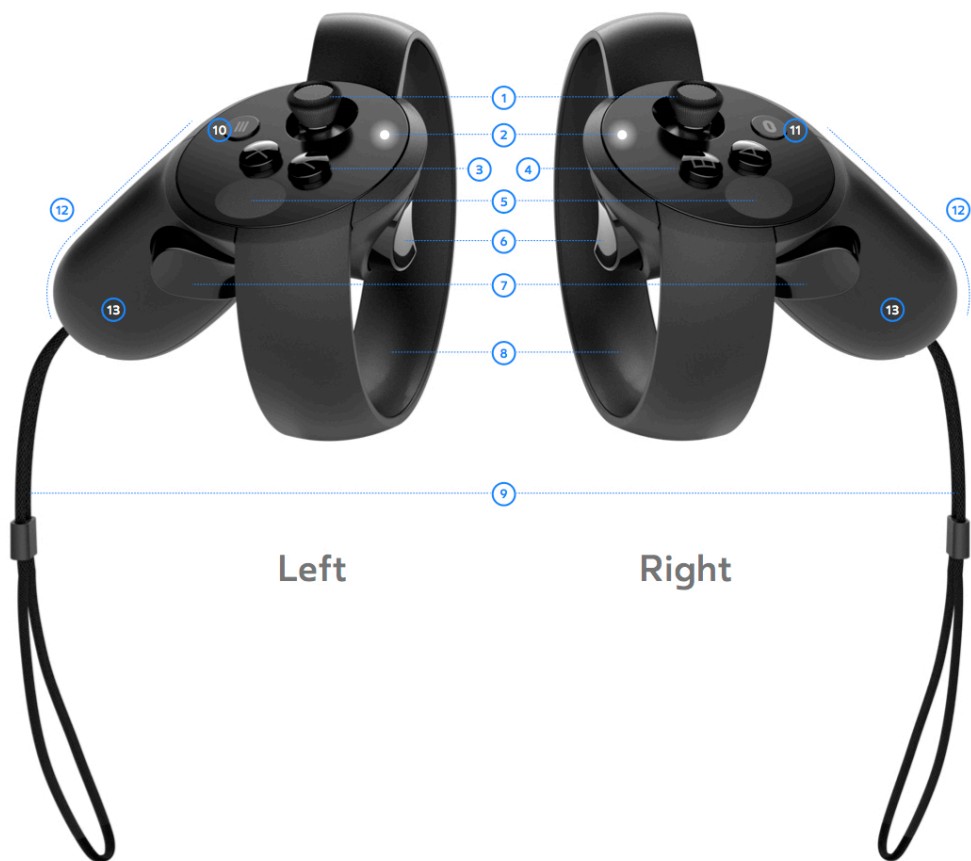
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Touch Component Names

Oculus Touch Controllers




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1	L/R Thumbstick	8	Tracking Ring
2	Status LED	9	Lanyard
3	X(Select) and Y(Back) Buttons	10	Menu Button
4	A(Select) and B(Back) Buttons	11	Oculus Button
5	L/R Thumbrest	12	Battery Door
6	L/R Trigger	13	Handle
7	L/R Grip Button		

Table 1: Touch Actions

Input	Action
Thumbsticks	push/pull, move, click
Buttons	press
Trigger, Grip Buttons	squeeze

Oculus Remote Component Names

 **Note:** "Oculus remote" is the correct capitalization in body text.

Oculus Remote



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1	Up	8	Volume Up
2	Status LED	9	Back Button (B Button)
3	Left	10	Volume Down
4	Select Button (A Button)	11	Oculus Button
5	Right	12	Battery Door
6	Navigation Disk	13	Lanyard
7	Down		

Rift Component Names

Rift Headset A



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1	Top Strap	8	Audio Arm
2	Audio Connector	9	On-Ear Headphones
3	Headset Body	10	Cable Guide
4	Facial Interface	11	Headset Cable
5	Pivot	12	Tracking Triangle
6	Tab (Left, Right, Top)	13	Main Strap
7	Strap Arm		

Rift Headset B



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1	Headset Connector Slot	6	Lens Slider
2	Proximity Sensor	7	Audio Tool
3	Status LED	8	Headset Connector
4	Lenses	9	To PC USB 3.0
5	Lens Spacing	10	To PC HDMI

Sensor Component Names

Oculus Sensor



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1	Status LED	6	Cable Clip
2	Sensor Lens	7	Sensor Cable
3	Sensor Body	8	Base
4	Pivot	9	Sensor Connector USB 3
5	Stand	10	Camera Mount (Compatible 1/4 20)